1a2

MAPS

Do

Use the process designed by Forest and friends to find out the person's gifts and their dreams and nightmares for the future.

Story

'John loves to spend time at the station watching the trains come and go and recording their numbers in a book. He will spend hours in his room logging his information and will then spend hours trying to tell anyone who will listen about the trains he has seen that day.

The staff thought that he should work to control his obsession. When a member of staff thought about John's gifts and how he could make connections with other people, the most obvious place to start was with his passion for trains.' *(Kennedy et al 2002, p50)*

1a2 — MAPS

Hints & Hazards

A group of people who know and like the person meet with them. The group looks at the person's history, dreams and nightmares (i.e. best and worst possible future), as well as looking at the things that best conjure up the person and his/her gifts, strengths and talents. MAPS builds a committed team of people who work over time to improve the person's life. Pictures, symbols, videos, photos and other media can be very useful in communicating ideas. Read more about MAPS in *Falvey et al 1994*